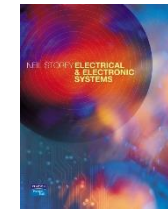


# SENSORS

# Sensors

- Introduction
- Describing Sensor Performance
- Temperature Sensors
- Light Sensors
- Force Sensors
- Displacement Sensors
- Motion Sensors
- Sound Sensors
- Sensor Interfacing



3.1

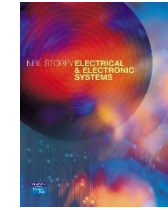
# Introduction

- To be useful, systems must interact with their environment. To do this they use sensors and actuators
- Sensors and actuators are examples of **transducers**

*A transducer is a device that converts one physical quantity into another*

- examples include:
  - a mercury-in-glass thermometer (converts temperature into displacement of a column of mercury)
  - a microphone (converts sound into an electrical signal).
- We will look at **sensors** in this lecture and at **actuators** in the next lecture

- Almost any physical property of a material that changes in response to some excitation can be used to produce a sensor
  - widely used sensors include those that are:
    - resistive
    - inductive
    - capacitive
    - piezoelectric
    - photoresistive
    - elastic
    - thermal.
  - in this lecture we will look at several examples



3.2

# Describing Sensor Performance

- **Range**

- maximum and minimum values that can be measured

- **Resolution or discrimination**

- smallest discernible change in the measured value

- **Error**

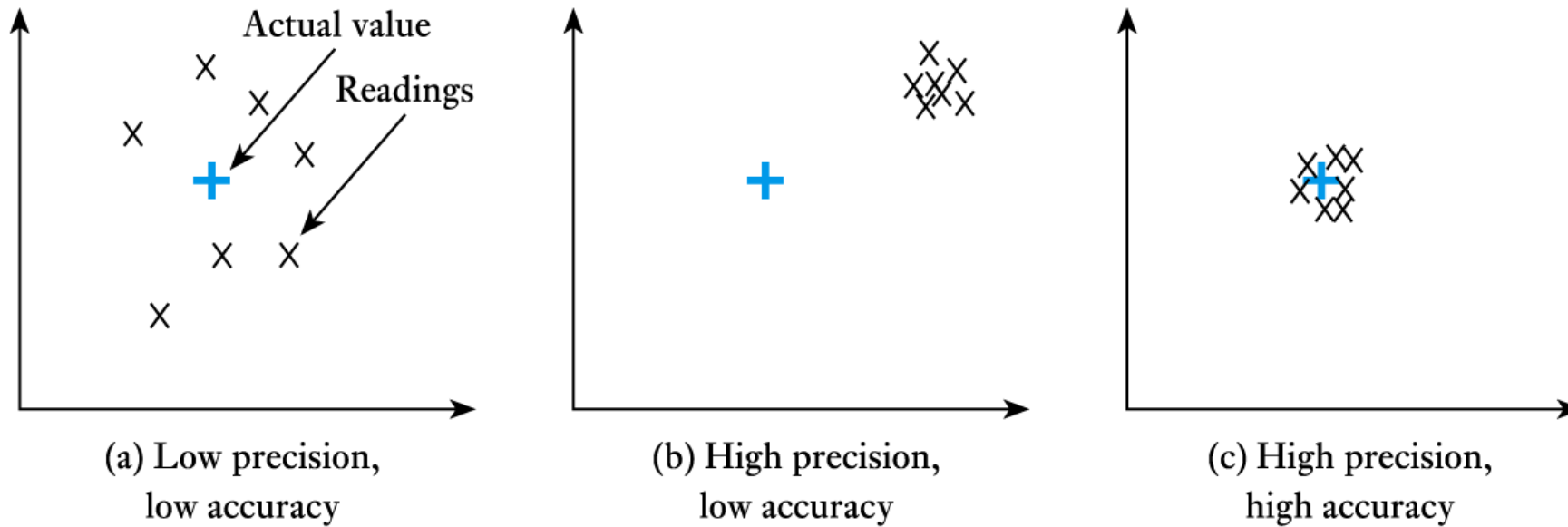
- difference between the measured and actual values
  - random errors
  - systematic errors

- **Accuracy, inaccuracy, uncertainty**

- accuracy is a measure of the maximum expected error

- **Precision**

- a measure of the lack of random errors (scatter)

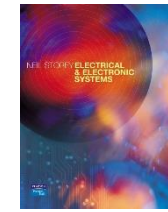


- **Linearity**

- maximum deviation from a 'straight-line' response
- normally expressed as a percentage of the full-scale value

- **Sensitivity**

- a measure of the change produced at the output for a given change in the quantity being measured



# Temperature sensors

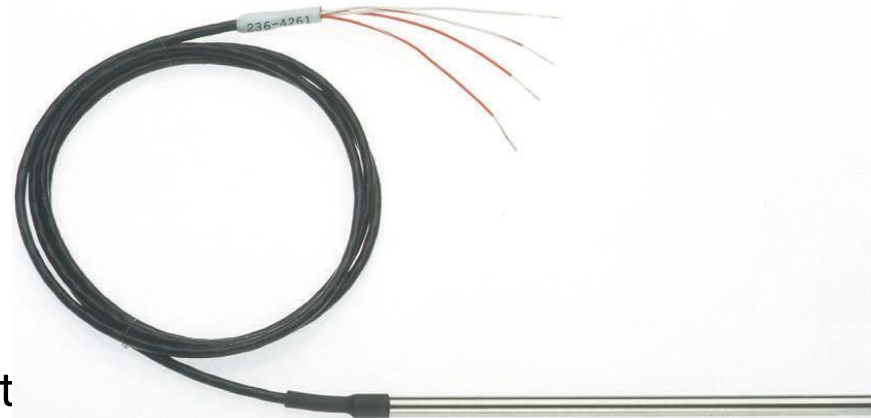
- **Resistive thermometers**

- typical devices use platinum wire (such a device is called a **platinum resistance thermometers** or **PRT**)
- *linear* but has poor *sensitivity*

A typical P



A sheat





- **Thermistors**

- use materials with a high thermal coefficient of resistance
- *sensitive* but highly *non-linear*

A typical disc thermis

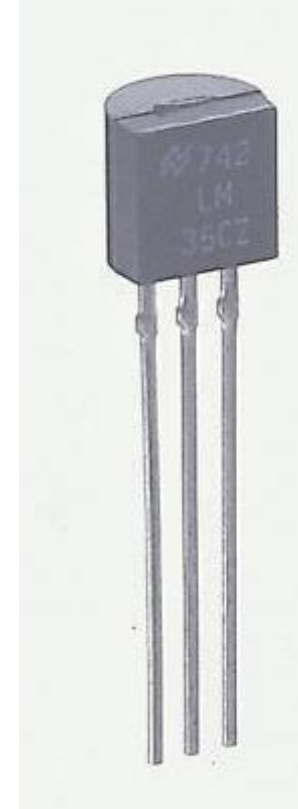


A threaded therm

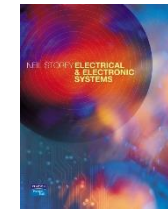


- ***pn junctions***

- a semiconductor device with the properties of a diode (we will consider semiconductors and diodes later)
- *inexpensive, linear and easy to use*
- *limited temperature range* (perhaps  $-50^{\circ}\text{C}$  to  $150^{\circ}\text{C}$ ) due to nature of semiconductor material



*pn-junction sensor*



# Light Sensors

- **Photovoltaic**

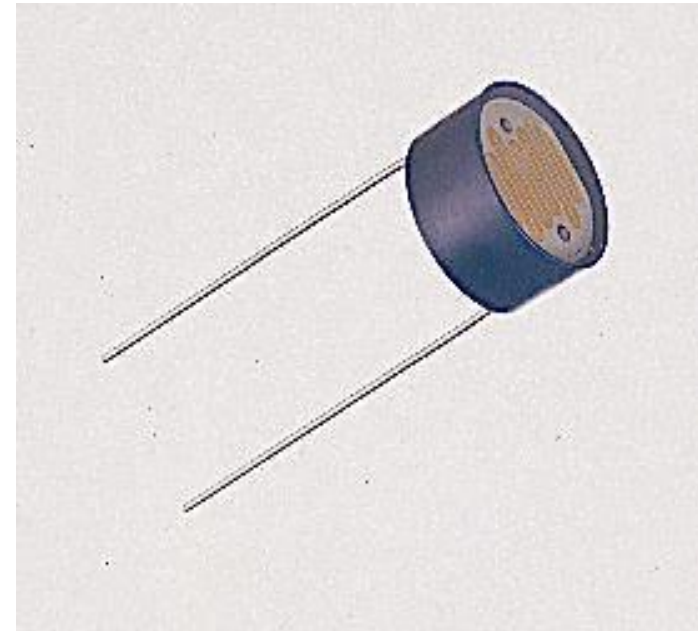
- light falling on a *pn*-junction can be used to generate electricity from light energy (as in a **solar cell**)
- small devices used as sensors are called **photodiodes**
- fast acting, but the voltage produced is *not* linearly related to light intensity



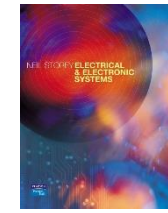
A typical photodiode

- **Photoconductive**

- such devices do not produce electricity, but simply change their resistance
- photodiode (as described earlier) can be used in this way to produce a linear device
- phototransistors act like photodiodes but with greater sensitivity
- light-dependent resistors (LDRs) are slow, but respond like the human eye



A light-dependent resistor (LDR)

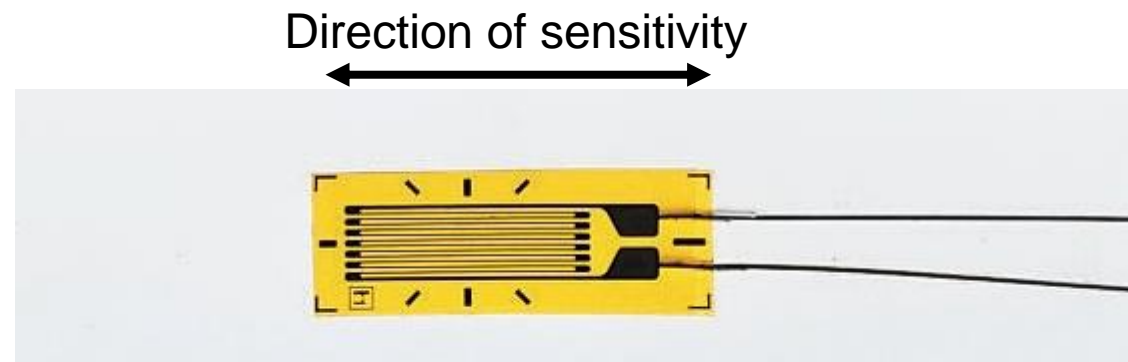


3.5

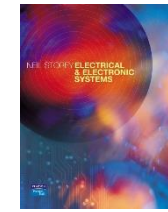
# Force Sensors

- **Strain gauge**

- stretching in one direction increases the resistance of the device, while stretching in the other direction has little effect
- can be bonded to a surface to measure strain
- used within load cells and pressure sensors



A strain gauge



3.6

# Displacement Sensors

- **Potentiometers**

- resistive potentiometers are one of the most widely used forms of position sensor
- can be angular or linear
- consists of a length of resistive material with a sliding contact onto the resistive track
- when used as a position transducer a potential is placed across the two end terminals, the voltage on the sliding contact is then proportional to its position
- an inexpensive and easy to use sensor

- **Inductive proximity sensors**

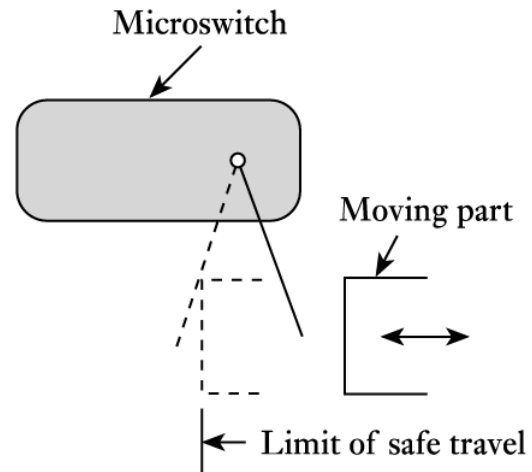
- coil inductance is greatly affected by the presence of ferromagnetic materials
- here the proximity of a ferromagnetic plate is determined by measuring the inductance of a coil
- we will look at inductance in later lectures



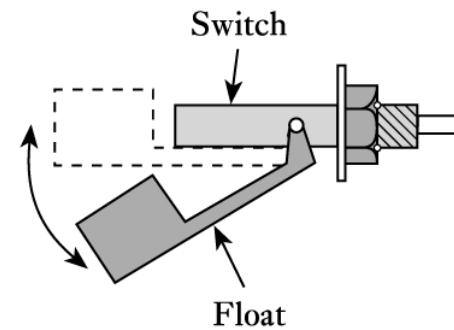
Inductive proximity sensors

## • Switches

- simplest form of *digital* displacement sensor
  - many forms: lever or push-rod operated microswitches; float switches; pressure switches; etc.



A limit switch

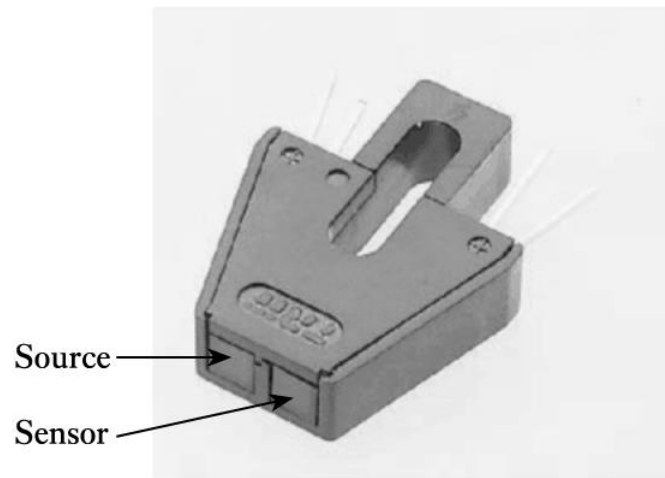


A float switch

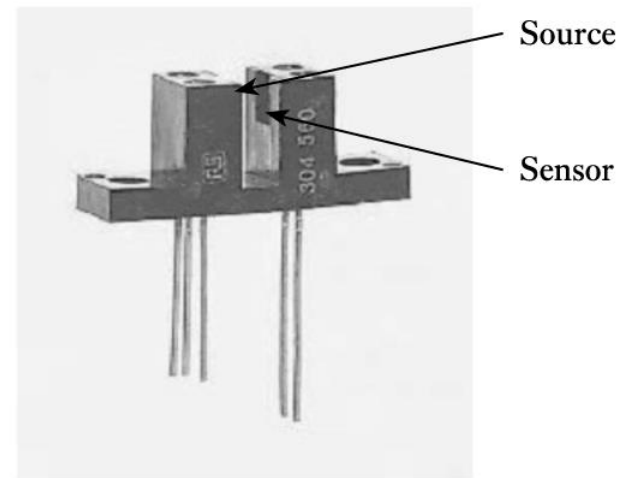


- **Opto-switches**

- consist of a light source and a light sensor within a single unit
  - 2 common forms are the reflective and slotted types



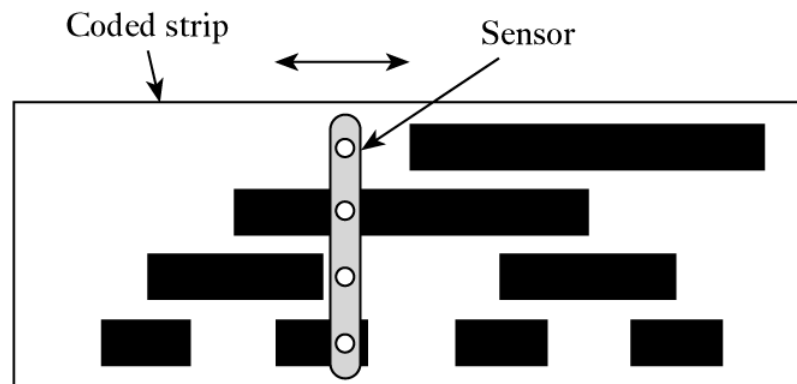
A reflective opto-switch



A slotted opto-switch

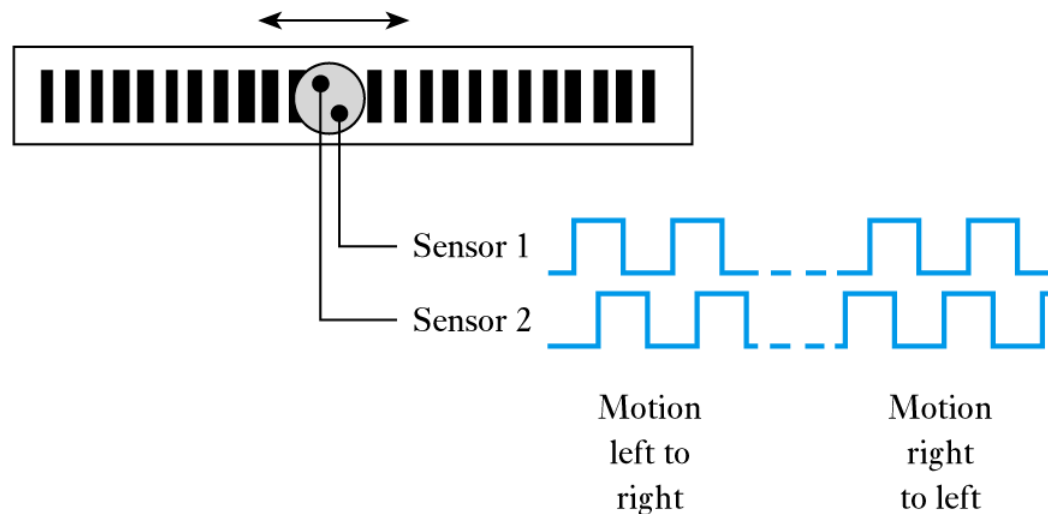
- **Absolute position encoders**

- a pattern of light and dark strips is printed on to a strip and is detected by a sensor that moves along it
  - the pattern takes the form of a series of lines as shown below
  - it is arranged so that the combination is unique at each point
  - sensor is an array of photodiodes



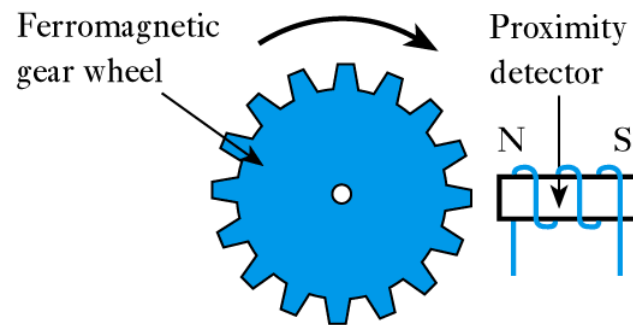
- **Incremental position encoder**

- uses a single line that alternates black/white
  - two slightly offset sensors produce outputs as shown below
  - detects motion in either direction, pulses are counted to determine absolute position (which must be initially reset)

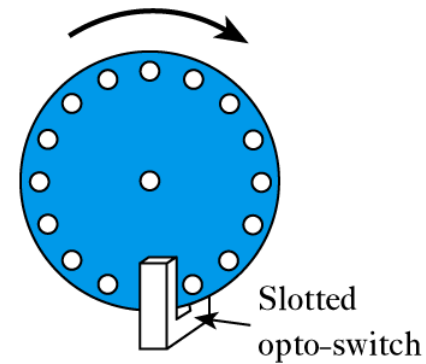


- **Other counting techniques**

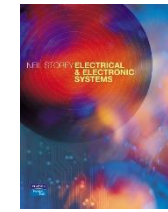
- several methods use counting to determine position
  - two examples are given below



Inductive sensor



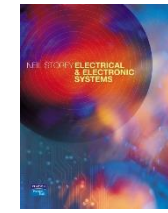
Opto-switch sensor



3.7

# Motion Sensors

- Motion sensors measure quantities such as velocity and acceleration
  - can be obtained by differentiating displacement
  - differentiation tends to amplify high-frequency noise
- Alternatively can be measured directly
  - some sensors give velocity directly
    - e.g. measuring *frequency* of pulses in the counting techniques described earlier gives speed rather than position
  - some sensors give acceleration directly
    - e.g. accelerometers usually measure the force on a mass



# Sound Sensors

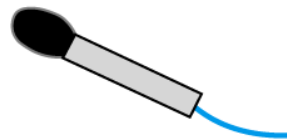
- **Microphones**

- a number of forms are available
  - e.g. carbon (resistive), capacitive, piezoelectric and moving-coil microphones
  - moving-coil devices use a magnet and a coil attached to a diaphragm – we will discuss electromagnetism later

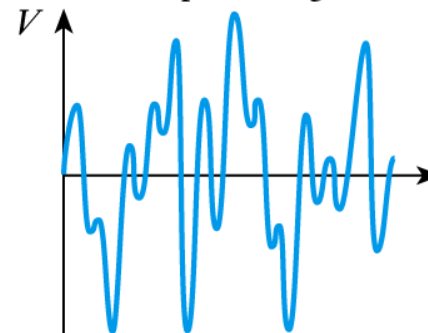
Sound waves

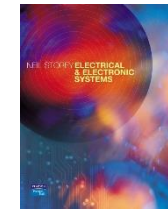


Microphone



Microphone output voltage

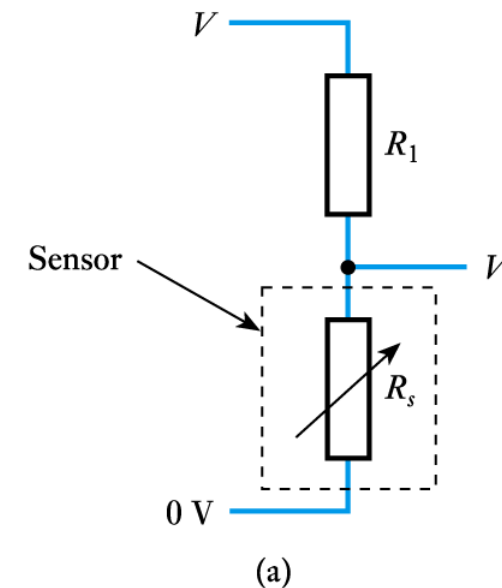




# Sensor Interfacing

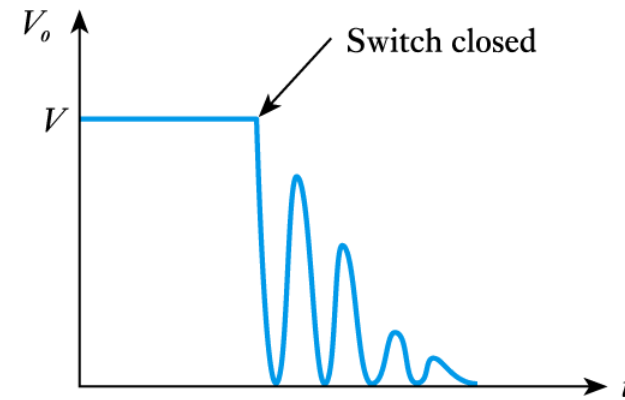
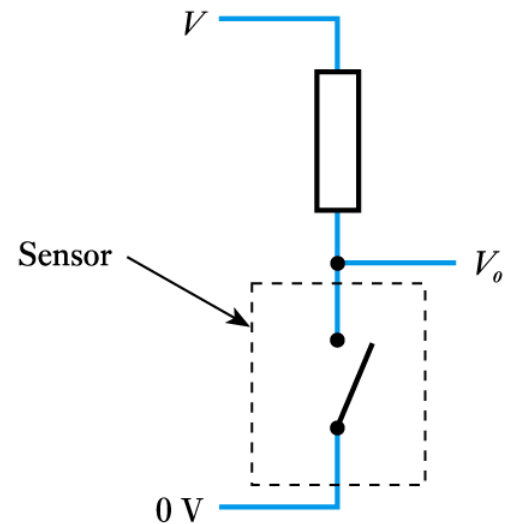
- **Resistive devices**

- can be very simple
  - e.g. in a potentiometer, with a fixed voltage across the outer terminals, the voltage on the third is directly related to position
- where the resistance of the device changes with the quantity being measured, this change can be converted into a voltage signal using a potential divider – as shown
- the output of this arrangement is *not* linearly related to the change in resistance



## • Switches

- switch interfacing is also simple
  - can use a single resistor as below to produce a voltage output
  - all mechanical switches suffer from **switch bounce**





- **Capacitive and inductive sensors**

- sensors that change their capacitance or inductance in response to external influences normally require the use of alternating current (AC) circuitry
- such circuits need not be complicated
- we will consider AC circuits in later lectures

# Key Points

- A wide range of sensors is available
- Some sensors produce an output voltage related to the measured quantity and therefore supply power
- Other devices simply change their physical properties
- Some sensors produce an output that is linearly related to the quantity being measured, others do not
- Interfacing may be required to produce signals in the correct form